Application or Docket Number

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

10724696

CLAIMS AS FILED - PART I (Column 1) (Column 2)								SMALL ENTITY TYPE			OTHER THAN SMALL ENTITY	
TOTAL CLAIMS			1			-		RATE	FEE	7	RATE	FEE
FC	OR		NUMBER FILED		NUMBER EXTRA			BASIC FEE	385.00	OR	BASIC FEE	770.00
TC	OTAL CHARGE	ABLE CLAIMS	7 minus 20=		* O			X\$ 9=		OR	X\$18=	
IN	DEPENDENT C	LAIMS	/ mi	inus 3 =	* 0			X43=		OR	X86=	
MU	JLTIPLE DEPEN	NDENT CLAIM P	RESENT					+145=		OR	+290=	
* If	the difference	e in column 1 is	less than ze	ero, enter	"0" in c	column 2	į	TOTAL	385	OR	TOTAL	·
	С	LAIMS AS A	MENDED	MENDED - PART II				OTHER THAN				
_	T	(Column 1)		(Colum		(Column 3)	, ,	SMALL		OR	SMALL	
AMENDMENT A		REMAINING AFTER AMENDMENT		NUME PREVIO PAID F	BER OUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=		X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***	OL 0104	=		X43=		OR	X86=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM									OR	+290=	
								TOTAL	-	OD.	TOTAL ADDIT. FEE	
				,								
AMENDMENT B	·	CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIO PAID F	BER JUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	$\ \ $	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	O1 A184	=		X43=		OR	X86=	
	FIRST PRESE	NTATION OF MU	ILIIPLE DEP	ENDENT	CLAIM		' [+145=		OR	+290=	<u> </u>
								TOTAL DDIT. FEE		OR ,	TOTAL ADDIT. FEE	
				:								
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIOI PAID F	ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	##		= .		X\$ 9=		OR	X\$18=	
AME	Independent		Minus	***	0	=		X43=		OR	X86=	
	FIRST PRESE	NTATION OF MU	ILTIPLE DEP	ENDENT	CLAIM		-	+145=		OR	+290=	
* If the intry in column 1 is less than the entry in column 2, write "0" in column 3.												
***!	If the "Highest Nur	mber Previously Pa mber Previously Paid ber Previously Paid	id For' IN THIS	S SPACE is	less than	n 3, enter "3."	\sim	ODIT. FEE L d in the app		. ,	NDDIT. FEE l Imn 1.	